

HammerFilter: Robust Protection and Low Hardware Overhead Method for Row-Hammering

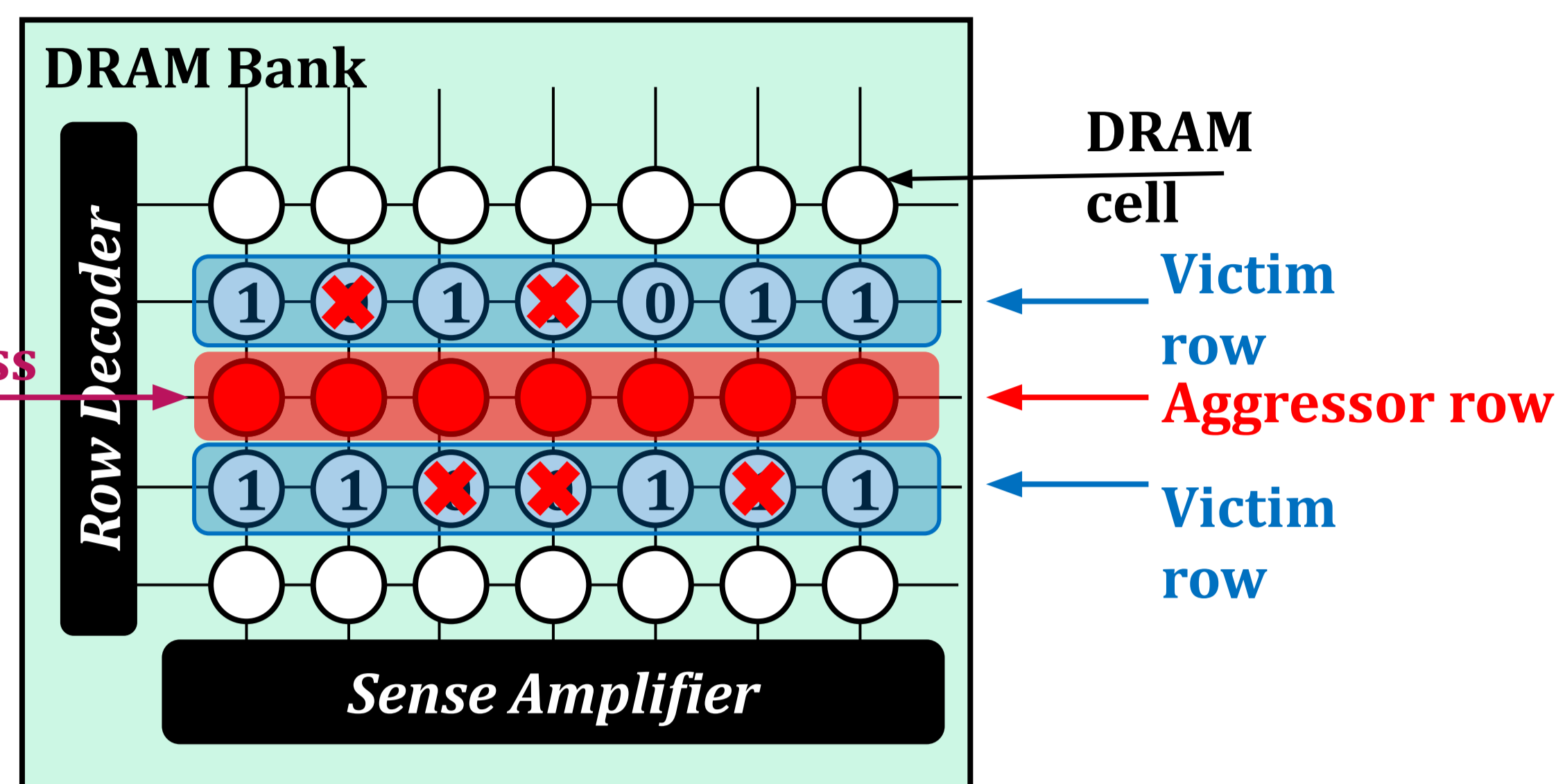
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1) Background: Row-hammering



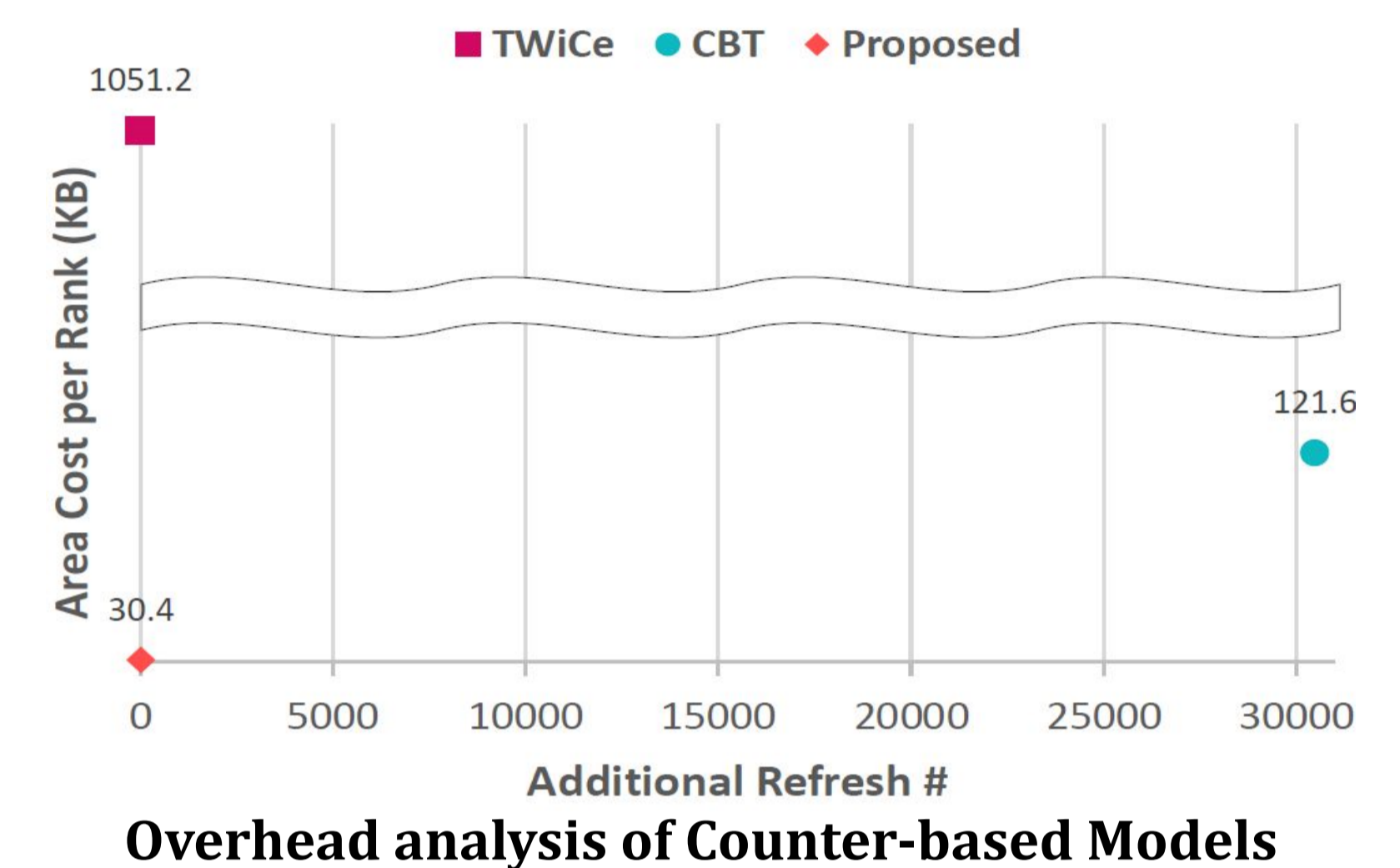
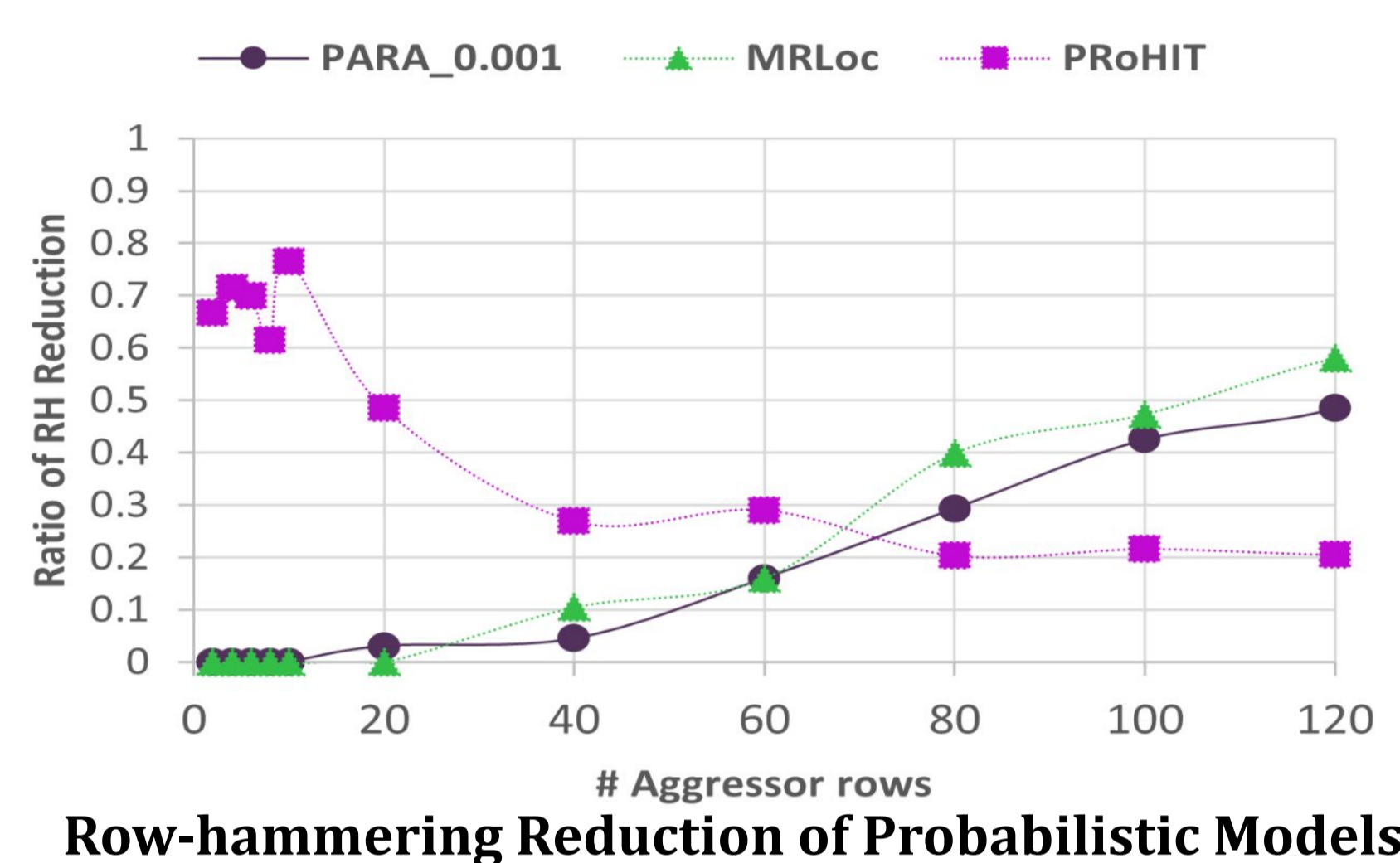
Repeatedly **Access** to a DRAM row (**aggressor row**) causes bit-flips in nearby rows (**victim row**)

3) Contribution

1. We propose a novel data structure, named **HammerFilter**, which **provides guaranteed protection with a low area cost** against row-hammering attack
2. We evaluated the proposed method with intricate row-hammering attack patterns (**five patterns**)
3. HammerFilter **incurs minimal performance overhead** in the benign applications

2) Motivation

- The continuous scaling-down of the DRAM process makes DRAM cells more vulnerable to row-hammering
- There are **two types of hardware-based protection schemes** for row-hammering attack: a **probabilistic method** and a **counter-based method**
 - 1) The **probabilistic schemes have poor protection against complex row-hammering attacks**
 - PARA[Kim+, ISCA'14], MRLoc[You+, DAC'19], and PRoHIT[Son+, DAC'17] still cannot prevent well in complex row-hammering attacks
 - 2) The **counter-based schemes guarantee strong protection, but they suffer from significant area overhead or extreme additional refreshes or even both**
 - CBT[Seyedzadeh+, ISCA'18] carries out considerable additional refreshes to prevent row-hammering attacks
 - TWiCe[Lee+, ISCA'19] incurs significant area overhead to operate it



4) HammerFilter Design Overview

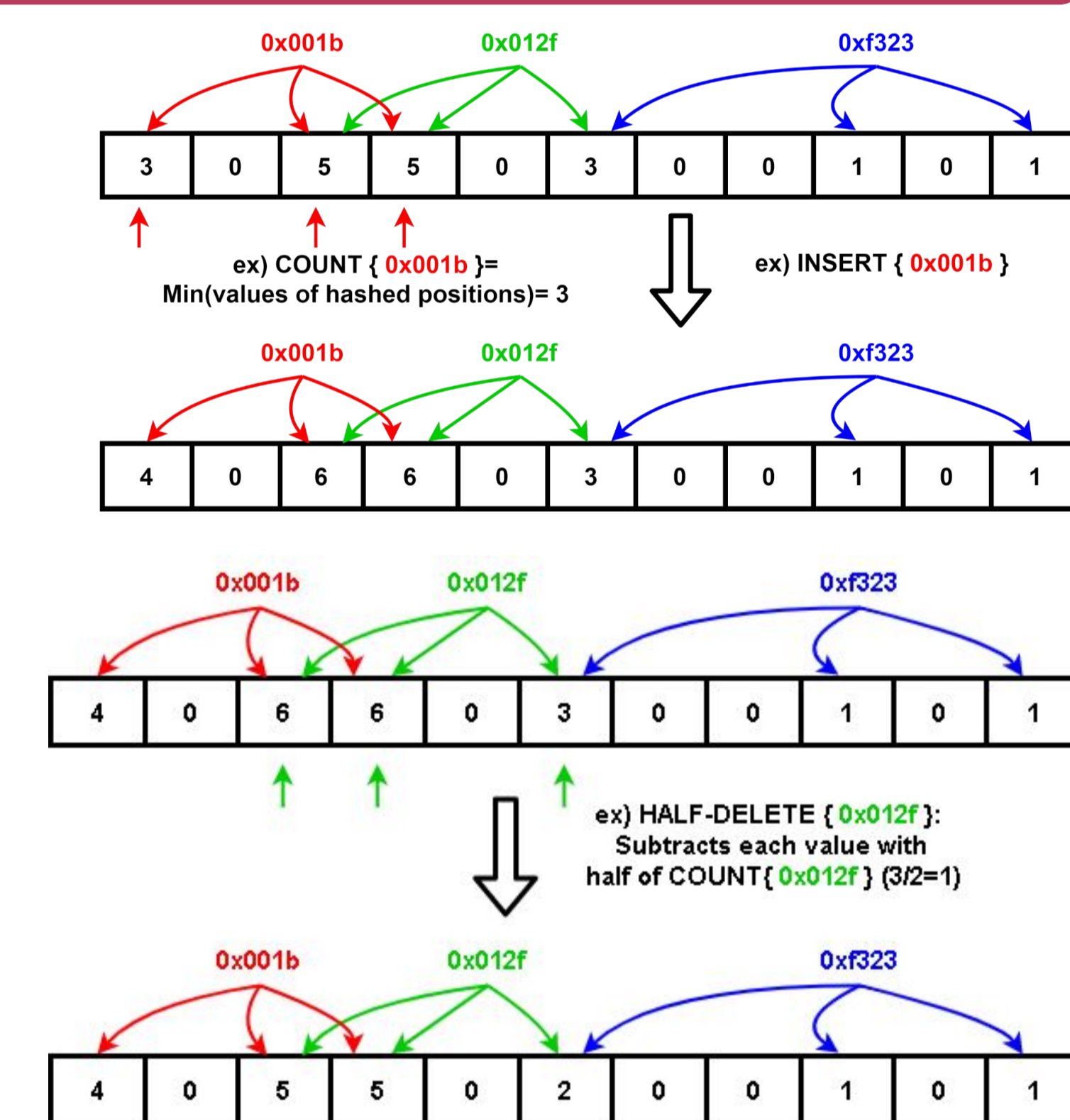
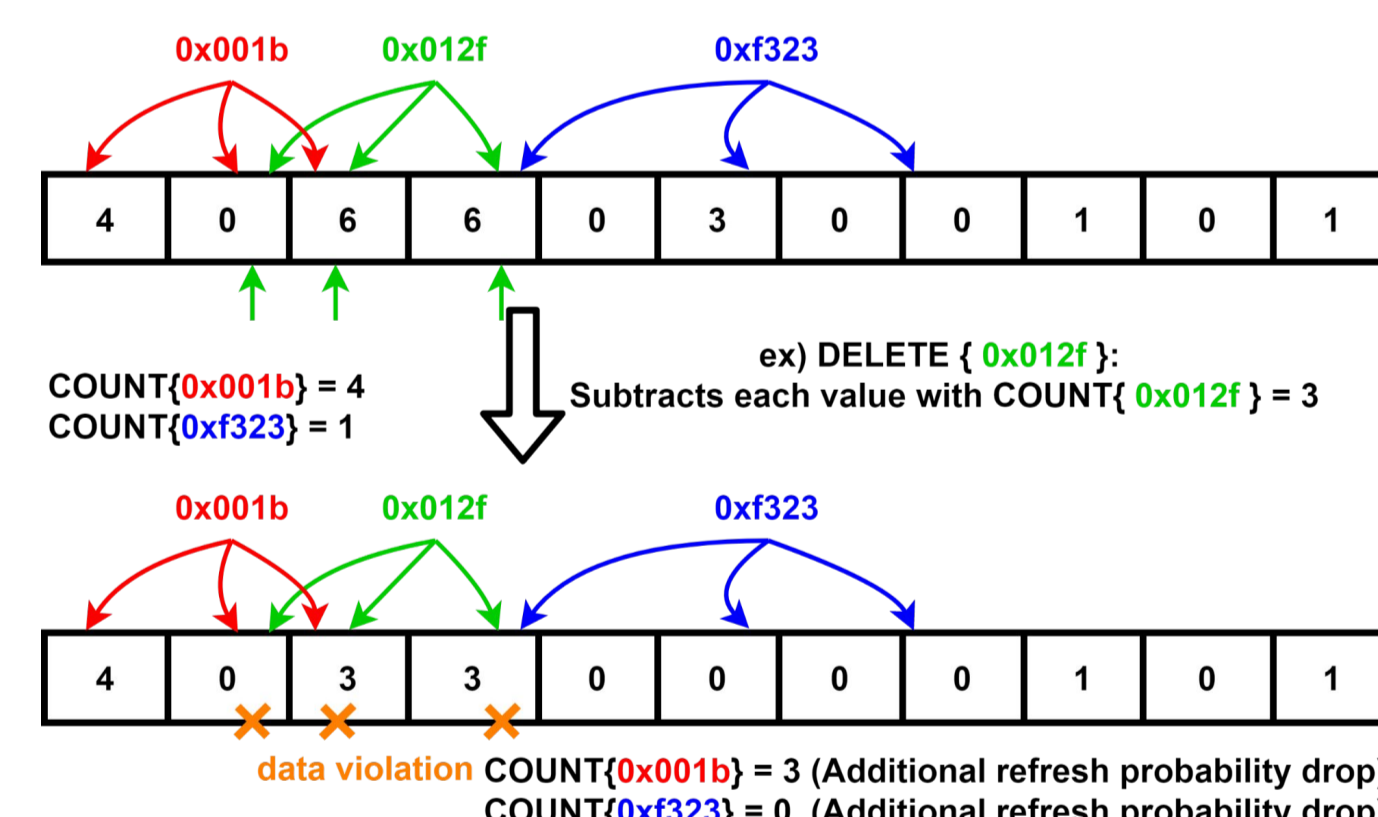
a) Architecture

- **Insert Logic:** updates aggressor row candidates with predetermined probability, p_i (0.004)
- **Delete Logic:** reduces corresponding Counter Table's value when additional refresh is done
- **Count Logic:** provides the extent of danger of accessed rows to the Refresh Logic

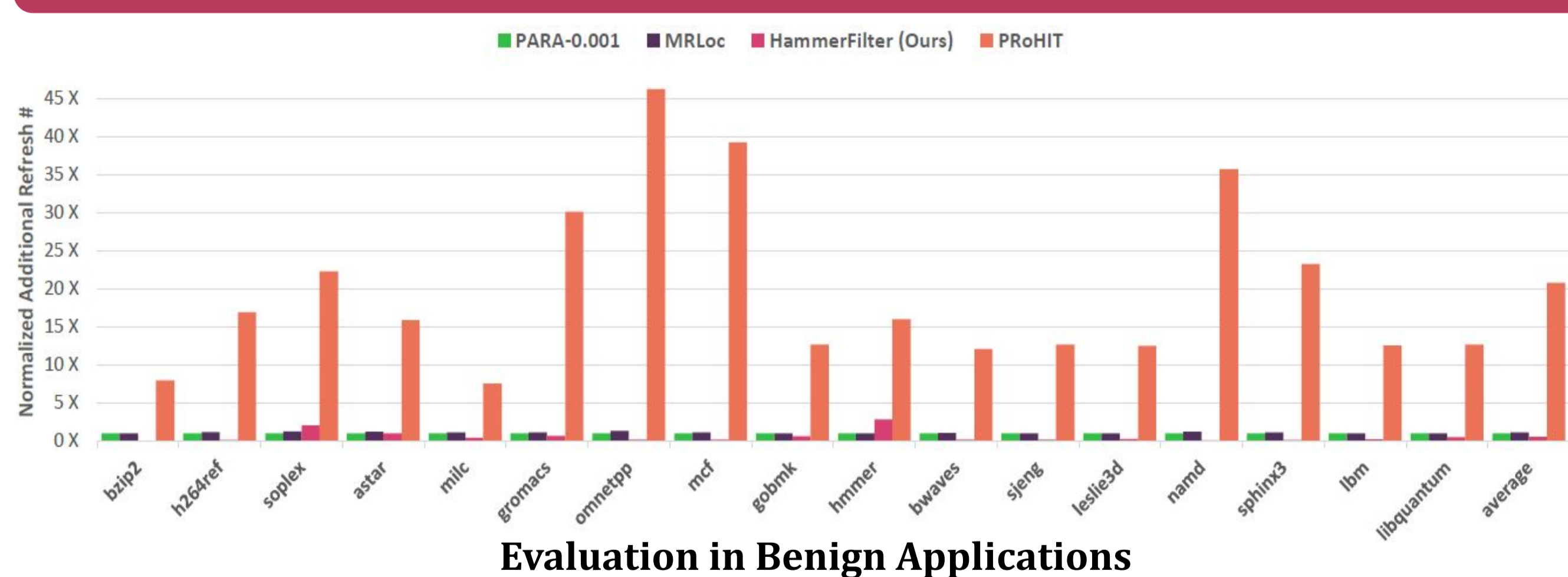
b) Description of Operations

- **COUNT:** considers the **minimum of the values** in the hashed positions as the COUNT value

- **INSERT:** increases the values of the hashed positions by one
- **HALF-DELETE:** subtracts each value in the hashed positions by **one-half of the COUNT value**. It is to avoid a hash-induced collision

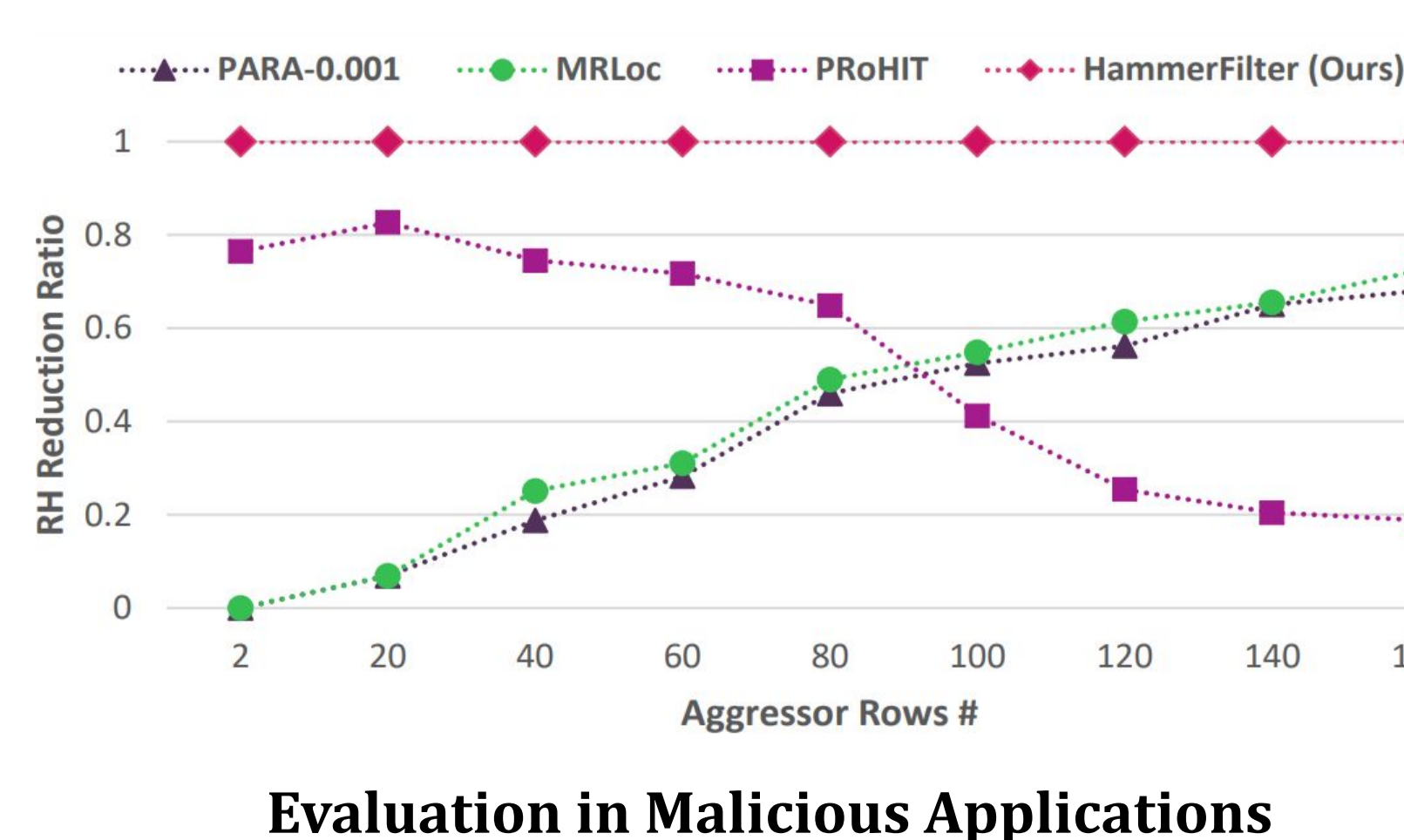


5) Experimental Results



Description of Row-hammering Attack Patterns

Type	Description	Access Pattern
1	Repeated Selected Rows	$(a_1, a_2, \dots, a_N)^*$
2	Repeated Selected Rows + Random Rows	$a_1, 1315, a_2, 798, \dots, a_N, 37, \dots$
3	Double-sided Rows	$(a_1 - 1, a_1 + 1, \dots, a_N - 1, a_N + 1)^*$
4	Double-sided Rows + Random Rows	$a_1 - 1, 927, a_1 + 1, \dots, 109, a_N + 1, \dots$
5	Double-sided Rows + Repeated Selected Rows	$(a_1 - 1, b_1, a_1 + 1, \dots, b_N, a_N + 1)^*$



c) HammerFilter's Mechanism

- 1) HammerFilter operates **INSERT** an accessed row to the CounterTable with a fixed probability, p_i .
- 2) It sends **COUNT** value to the Refresh Logic for every access
- 3) Refresh Logic sends additional refresh with the probability (p_r) according to the **COUNT** value to the victim rows

$$p_r = \begin{cases} 1 \div 2^{8-\text{count}} & \text{if } \text{count} > 3 \\ 0 & \text{else} \end{cases}$$

6) Conclusion

- HammerFilter is a novel method to mitigate row-hammering
- Prevents all the row-hammering attacks that have various patterns and access multiple rows.
 - Incurs minimal performance overhead in benign applications
 - Extremely area efficient compared to counter-based methods

a) Evaluation in Benign Applications

- The average amount of additional refreshes in HammerFilter is **2.09X** and **38.87X** less than that of MRLoc and PRoHIT, respectively

b) Evaluation in Malicious Applications

- We evaluate HammerFilter with five artificial pattern of row-hammering attack
- HammerFilter achieves **overwhelmingly better results** with respect to all the numbers of aggressor rows than other schemes